

APECHS – Associate of Arts (with Game Design Certificate)-DRAFT



9 th Gı	9 th Grade (3 credits)		
Summer School • Seminar 1			
• PE			
 New Mexico History 			
Semester 1 (Fall)	Semester 2 (Spring)		
Honors English I	Honors English II		
 Hon Algebra I OR Hon Algebra II 	 PLTW - Intro to Engineering Design 		
 Physical Sci-Intro to Chemistry I 	 Honors Biology 		
 Seminar I/OECS 105 (3) 	Health		

10 th Gr	10 th Grade (15 credits)		
Summer School Drivers Education College Success			
Semester 1 (Fall)	Semester 2 (Spring)		
 Honors English III Hon Algebra II OR MATH 1215* (3) FDMA 1515 (3) FDMA 1535 (3) 	 Honors English IV or AP English Geometry OR MATH 1220G* (3) Hon or AP World History FDMA 2530 (3) CJUS 1110G (3) 		

	11 th Gra	de (26 cı	redits)
	Semester 1 (Fall)		Semester 2 (Spring)
•	ENGL 1110G (4)	•	COMM 1115G or 1130 (3)
•	HIST 1120G (US History) (3)	•	CHEM 1120G (4)
•	FDMA 1720 (3)	•	ARTH 1115G (3)
•	FDMA 1531 (3)	•	FDMA 2770 (3)

12 th Grade (21 credits)		
Semester 1 (Fall)	Semester 2 (Spring)	
Principles of Democracy	• ENGL 2210G (3)	
 Area IV (3) 	• FDMA 2715 (3)	
• FDMA 2785 (3)	• FDMA 2730 or FDMA 2996 or OECS 245 (3)	
• FDMA 2775 (3)	General Education "G" course (3)	

Highlighted DACC college courses may be available on the APECHS campus.

Bolded courses indicate a completion of a **Game Design certificate**.

*Math course sequence varies based on student math placement level and progress. Students who select high school math and electives might not reach the minimum credits required for an associate's degree by their high school graduation. See academic advisor for details.